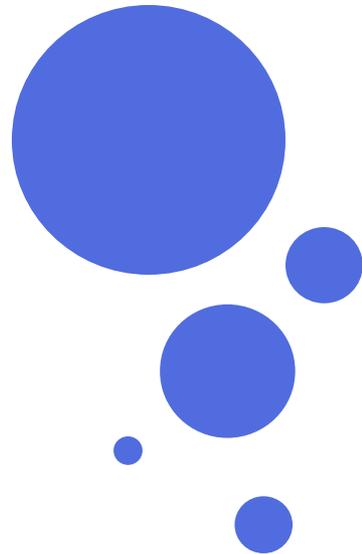




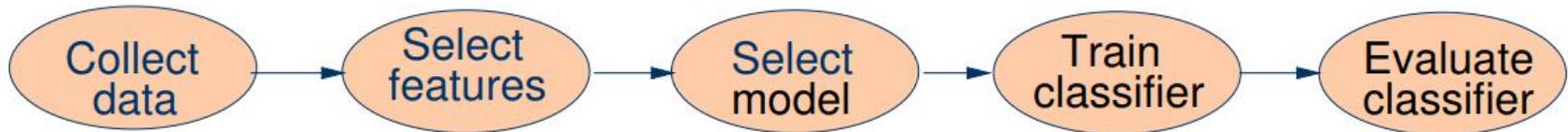
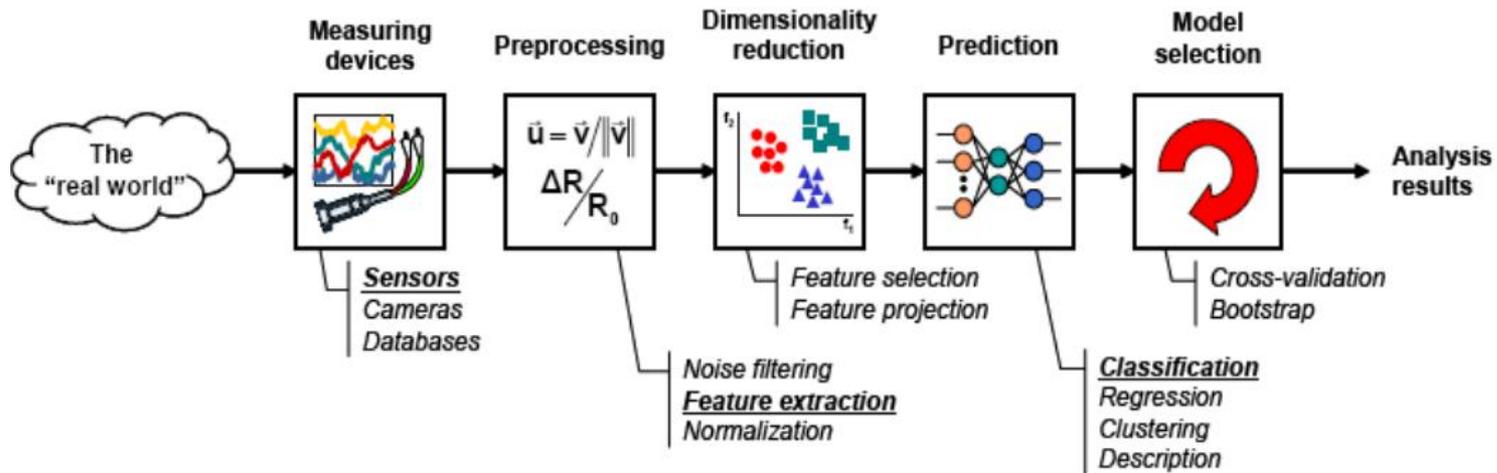
Rensselaer

Lecture 2: Probability Theory and Linear Algebra Review



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Recap Previous Lecture



Outline

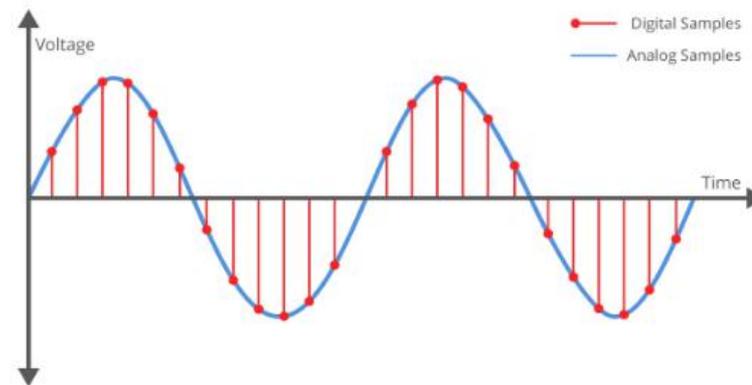
- Probability Theory Review
- Linear Algebra Review

Outline

- **Probability Theory Review**
- Linear Algebra Review

Discrete Random Variables

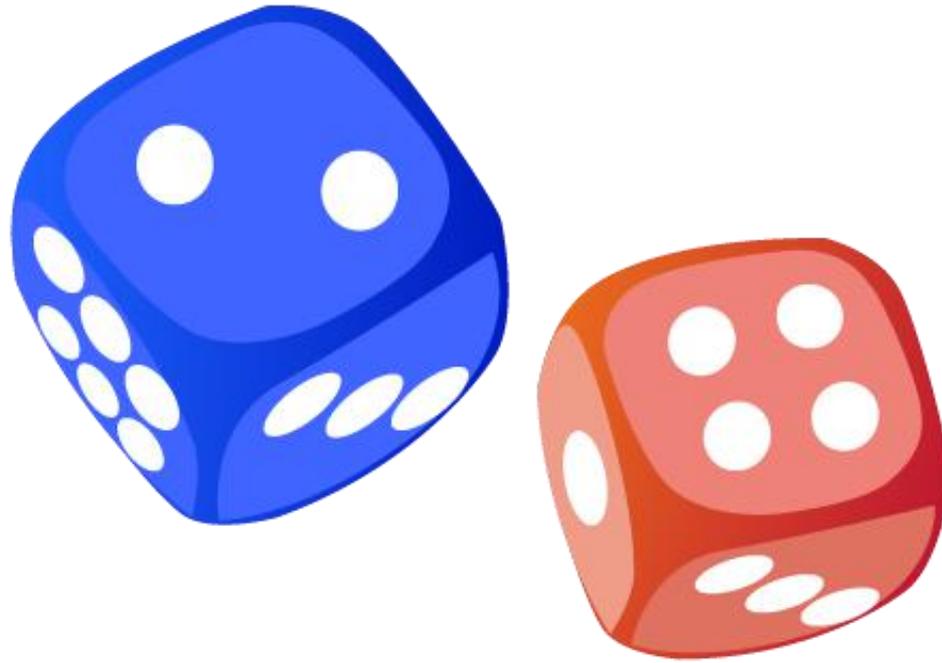
- A Random Variable is a measurement on an outcome of a random experiment.
- Discrete versus Continuous random variable: a random variable x is discrete if it can assume a finite or countably infinite number of values. x is continuous if it can assume all values in an interval.



Example

- Which of the following random variables are discrete and which are continuous?
 - x = Number of houses sold by real estate developer per week?
 - x = Number of heads in ten tosses of a coin?
 - x = Weight of a child at birth?
 - x = Time required to run 100 yards?

Examples



X is the Sum of Two Dice. What is the probability of X?

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1						
2						
3						
4						
5						
6						



This sequence provides an example of a discrete random variable. Suppose that you have a red die which, when thrown, takes the numbers from 1 to 6 with equal probability.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1						
2						
3						
4						
5						
6						



Suppose that you also have a green die that can take the numbers from 1 to 6 with equal probability.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1						
2						
3						
4						
5						
6						



We will define a random variable X as the sum of the numbers when the dice are thrown.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1						
2						
3						
4						
5						
6				10		



For example, if the red die is 4 and the green one is 6, X is equal to 10.

Probability Distribution Example: X is the Sum of Two Dice

	1	2	3	4	5	6
1						
2						
3						
4						
5		7				
6						



Similarly, if the red die is 2 and the green one is 5, X is equal to 7.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12



The table shows all the possible outcomes.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

<i>X</i>	<i>f</i>
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	

We will now define f , the frequencies associated with the possible values of X .

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

X	f
2	
3	
4	
5	4
6	
7	
8	
9	
10	
11	
12	

For example, there are four outcomes which make X equal to 5.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

<i>X</i>	<i>f</i>
2	1
3	2
4	3
5	4
6	5
7	6
8	5
9	4
10	3
11	2
12	1

Similarly you can work out the frequencies for all the other values of X.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

X	f	p
2	1	
3	2	
4	3	
5	4	
6	5	
7	6	
8	5	
9	4	
10	3	
11	2	
12	1	

Finally we will derive the probability of obtaining each value of X.

Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

<i>X</i>	<i>f</i>	<i>p</i>
2	1	
3	2	
4	3	
5	4	
6	5	
7	6	
8	5	
9	4	
10	3	
11	2	
12	1	

If there is $1/6$ probability of obtaining each number on the red die, and the same on the green die, each outcome in the table will occur with $1/36$ probability.

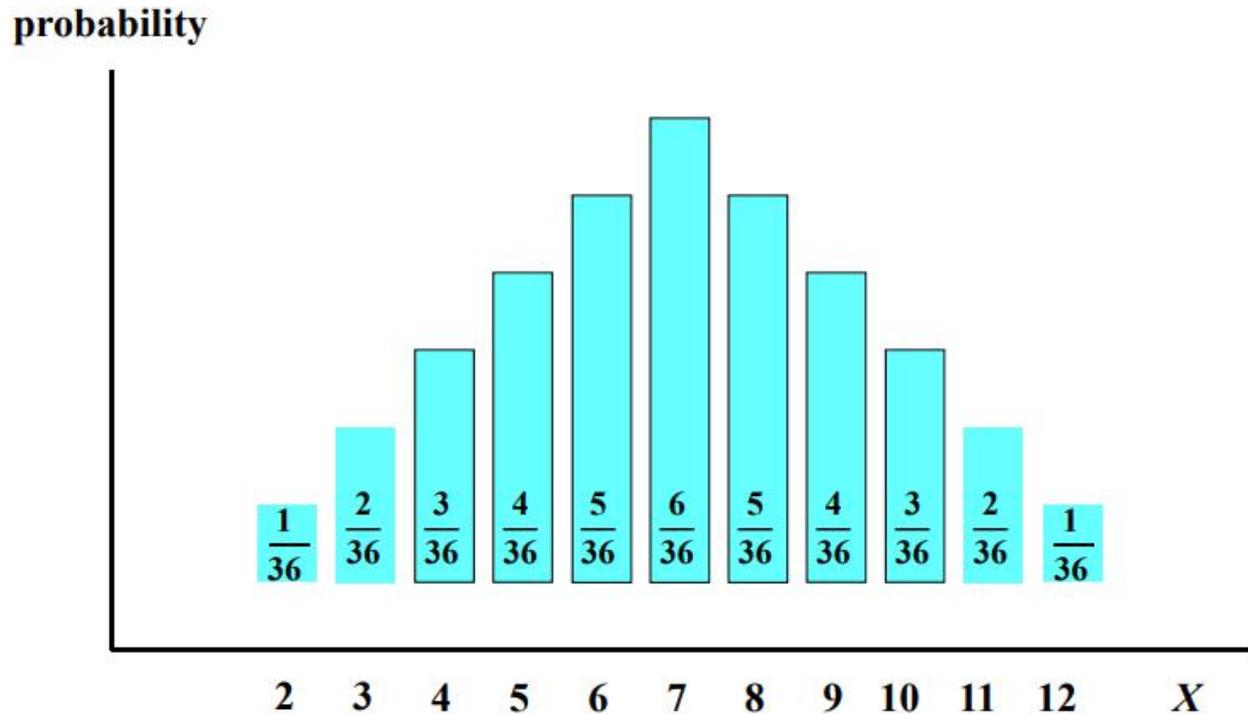
Probability Distribution Example: X is the Sum of Two Dice

red green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

<i>X</i>	<i>f</i>	<i>p</i>
2	1	1/36
3	2	2/36
4	3	3/36
5	4	4/36
6	5	5/36
7	6	6/36
8	5	5/36
9	4	4/36
10	3	3/36
11	2	2/36
12	1	1/36

Hence to obtain the probabilities associated with the different values of X , we divide the frequencies by 36.

Probability Distribution Example: X is the Sum of Two Dice



The distribution is shown graphically. in this example it is symmetrical, highest for X equal to 7 and declining on either side.

Expected Value

- Definition of $E(X)$, the expected value of X :

$$E(X) = x_1 p_1 + \dots + x_n p_n = \sum_{i=1}^n x_i p_i$$

- The expected value of a random variable, also known as its population mean, is the weighted average of its possible values, the weights being the probabilities attached to the values

Expected Value Example



x_i	p_i	$x_i p_i$
x_1	p_1	$x_1 p_1$
x_2	p_2	$x_2 p_2$
x_3	p_3	$x_3 p_3$
x_4	p_4	$x_4 p_4$
x_5	p_5	$x_5 p_5$
x_6	p_6	$x_6 p_6$
x_7	p_7	$x_7 p_7$
x_8	p_8	$x_8 p_8$
x_9	p_9	$x_9 p_9$
x_{10}	p_{10}	$x_{10} p_{10}$
x_{11}	p_{11}	$x_{11} p_{11}$

$$\Sigma x_i p_i = E(X)$$

x_i	p_i	$x_i p_i$
2	1/36	2/36
3	2/36	6/36
4	3/36	12/36
5	4/36	20/36
6	5/36	30/36
7	6/36	42/36
8	5/36	40/36
9	4/36	36/36
10	3/36	30/36
11	2/36	22/36
12	1/36	12/36

$$252/36 = 7$$

Expected Value Properties

- Linear

$$E(X + Y) = E(X) + E(Y)$$

$$E(bX) = bE(X)$$

$$E(b) = b$$

$$Y = b_1 + b_2X$$

$$\begin{aligned} E(Y) &= E(b_1 + b_2X) \\ &= E(b_1) + E(b_2X) \\ &= b_1 + b_2 E(X) \end{aligned}$$

- Also denoted by μ

Variance

$$\text{Var}(X) = E[(X - \mu)^2] = \sum (x_i - \mu)^2 P(X = x_i)$$

$$\text{Var}(X) = \sigma^2$$

$$\text{Var}(X) = E[(X - \mu)^2] = E[X^2] - (E[X])^2$$

Pairs of Discrete Random Variables

- Let x and y be two discrete r.v.
- For each possible pair of values, we can define a joint probability $P(\mathbf{x}, \mathbf{y})$
- We can also define a joint probability mass function $P(\mathbf{x}, \mathbf{y})$ which offers a complete characterization of the pair of

$$P_x(x) = \sum_{y \in Y} P(x, y)$$

$$P_y(y) = \sum_{x \in X} P(x, y)$$

Marginal distributions

Statistical Independence

- Two random variables x and y are said to be independent, if and only if

$$P(x,y) = P_x(x) P_y(y)$$

that is, when knowing the value of x does not give us additional information for the value of y .

- Or, equivalently

$$E[f(x)g(y)] = E[f(x)] E[g(y)]$$

for any functions $f(x)$ and $g(y)$.

Conditional Probability

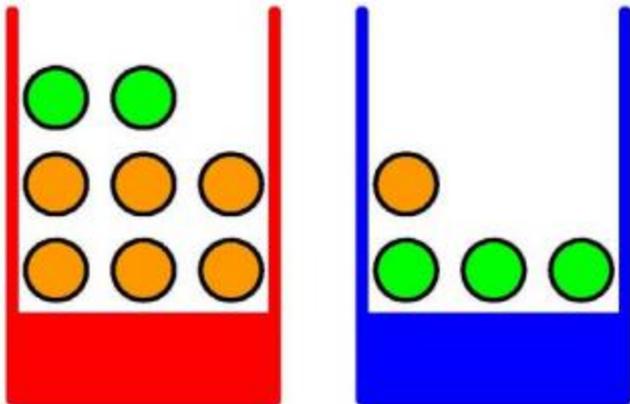
- When two r.v. are not independent, knowing one allows better estimate of the other (e.g. outside temperature, season)

$$\Pr[x = x_i | y = y_j] = \frac{\Pr[x = x_i, y = y_j]}{\Pr[y = y_j]}$$

- If independent $P(x|y)=P(x)$

Sum and Product Rules

- Example:
 - We have two boxes: one red and one blue
 - Red box: 2 apples and 6 oranges
 - Blue box: 3 apples and 1 orange



[C.M. Bishop, *“Pattern Recognition and Machine Learning”*, 2006]

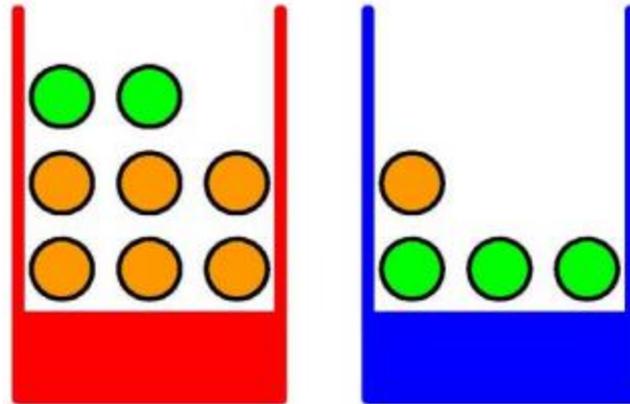
Sum and Product Rules

□ Define:

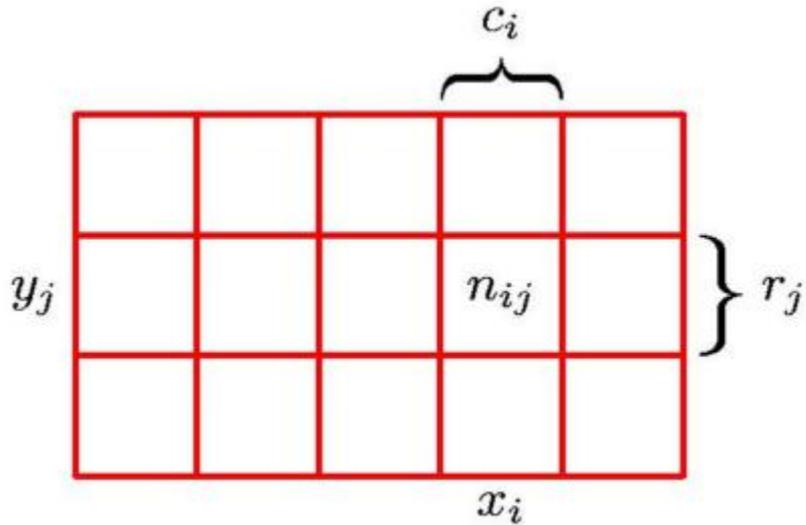
- B random variable for box picked (r or b)
- F identity of fruit (a or o)

□ $p(B=r)=4/10$ and $p(B=b)=6/10$

- Events are mutually exclusive and include all possible outcomes \Rightarrow their probabilities must sum to 1.



Sum and Product Rules



Marginal Probability

$$p(X = x_i) = \frac{c_i}{N}.$$

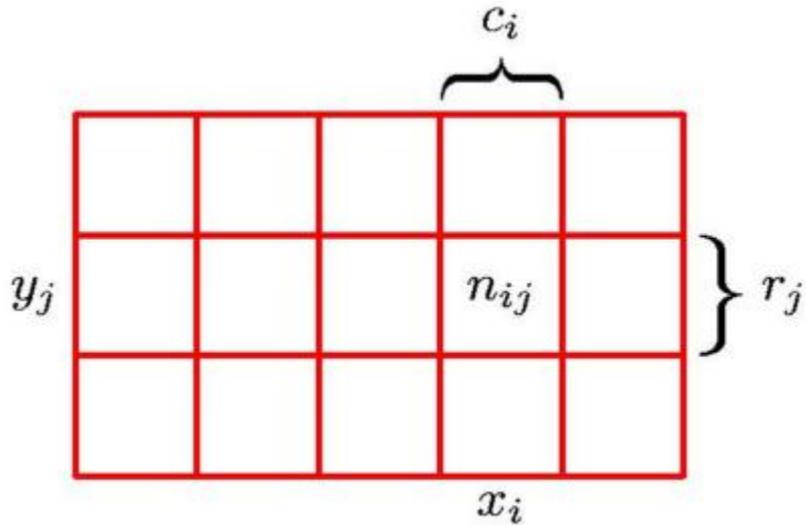
Joint Probability

$$p(X = x_i, Y = y_j) = \frac{n_{ij}}{N}$$

Conditional Probability

$$p(Y = y_j | X = x_i) = \frac{n_{ij}}{c_i}$$

Sum and Product Rules



Sum Rule

$$\begin{aligned} p(X = x_i) &= \frac{c_i}{N} = \frac{1}{N} \sum_{j=1}^L n_{ij} \\ &= \sum_{j=1}^L p(X = x_i, Y = y_j) \end{aligned}$$

Product Rule

$$\begin{aligned} p(X = x_i, Y = y_j) &= \frac{n_{ij}}{N} = \frac{n_{ij}}{c_i} \cdot \frac{c_i}{N} \\ &= p(Y = y_j | X = x_i) p(X = x_i) \end{aligned}$$

Sum and Product Rules

- **Sum Rule** $p(X) = \sum_Y p(X, Y)$
- **Product Rule** $p(X, Y) = p(Y|X)p(X)$

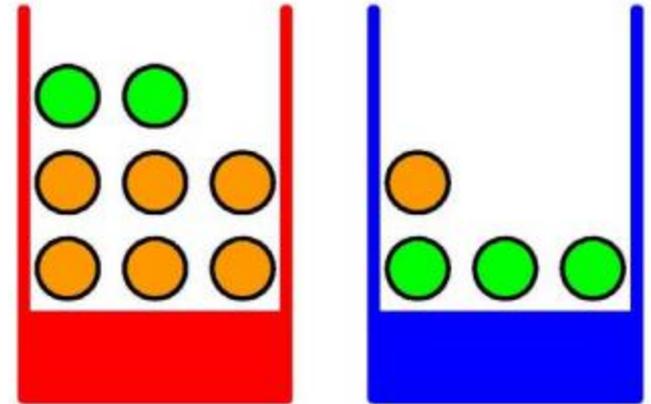
Law of Total Probability

- If an event A can occur in m different ways and if these m different ways are mutually exclusive, then the probability of A occurring is the sum of the probabilities of the sub-events

$$P(X = x_i) = \sum_j P(X = x_i | Y = y_j)P(Y = y_j)$$

Sum and Product Rules

- Back to the fruit baskets
 - $p(B=r)=4/10$ and $p(B=b)=6/10$
 - $p(B=r) + p(B=b) = 1$
- Conditional probabilities
 - $p(F=a | B = r) = 1/4$
 - $p(F=o | B = r) = 3/4$
 - $p(F=a | B = b) = 3/4$
 - $p(F=o | B = b) = 1/4$



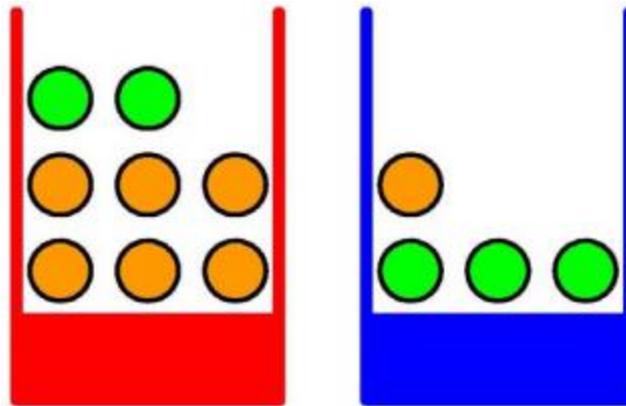
Sum and Product Rules

- Note:

$$p(F=a \mid B=r) + p(F=o \mid B=r) = 1$$

$$\begin{aligned} p(F=a) &= p(F=a \mid B=r) p(B=r) + p(F=a \mid B=b) p(B=b) \\ &= 1/4 * 4/10 + 3/4 * 6/10 = 11/20 \end{aligned}$$

- Sum rule: $p(F=o) = ?$

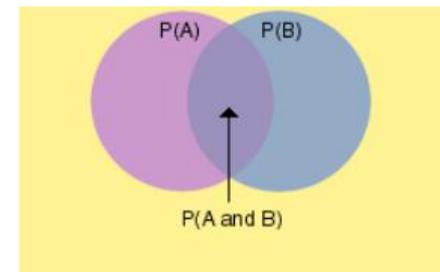


Conditional Probability Example

- A jar contains black and white marbles.
 - Two marbles are chosen without replacement.
 - The probability of selecting a black marble and then a white marble is 0.34.
 - The probability of selecting a black marble on the first draw is 0.47.
- What is the probability of selecting a white marble on the second draw, given that the first marble drawn was black ?

$$P(\text{White} | \text{Black}) = \frac{P(\text{Black} \wedge \text{White})}{P(\text{Black})} = \frac{0.34}{0.47} = 0.72$$

A is black in first draw, B is white in second draw



Law of Total Probability

$$P_x(\mathbf{x}) = \sum_{y \in Y} P(\mathbf{x}, y)$$

$$P(\mathbf{x} | y) = \frac{P(\mathbf{x}, y)}{P(y)}$$

Bayes Rule

$$P(x | y) = \frac{P(x, y)}{P(y)} = \frac{P(y | x)P(x)}{\sum_{x \in X} P(x, y)}$$

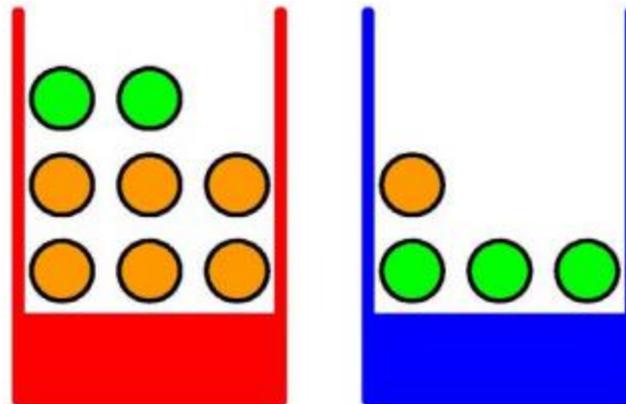
$$\text{posterior} = \frac{\text{likelihood} * \text{prior}}{\text{evidence}}$$

- x is the unknown cause
- y is the observed evidence
- Bayes rule shows how probability of x changes after we have observed y

Bayes Rule on the Fruit Example

- Suppose we have selected an orange. Which box did it come from?

$$p(B = r | F = o) = \frac{p(F = o | B = r)p(B = r)}{p(F = o)} = \frac{\frac{3}{4} \times \frac{4}{10}}{\frac{9}{20}} = \frac{2}{3}$$



Continuous Random Variables

- Examples: room temperature, time to run 100m, weight of child at birth...
- Cannot talk about probability of that x has a particular value
- Instead, probability that x falls in an interval \Rightarrow
probability density function

$$\Pr[x \in (a, b)] = \int_a^b p(x) dx$$

$$p(x) \geq 0 \text{ and } \int_{-\infty}^{\infty} p(x) dx = 1$$

Expected Value

$$E[x] = \mu = \int_{-\infty}^{\infty} xp(x)dx$$

$$E[f(x)] = \int_{-\infty}^{\infty} f(x)p(x)dx$$

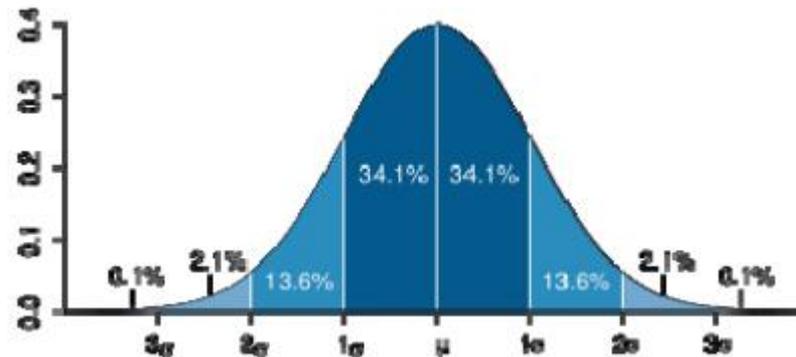
$$Var[x] = \sigma^2 = \int_{-\infty}^{\infty} (x - \mu)^2 p(x)dx$$

- **Bayes rule**
$$p(x | y) = \frac{p(y | x)p(x)}{\int_{-\infty}^{\infty} p(y | x)p(x)dx}$$
$$\text{posterior} = \frac{\text{likelihood} * \text{prior}}{\text{evidence}}$$

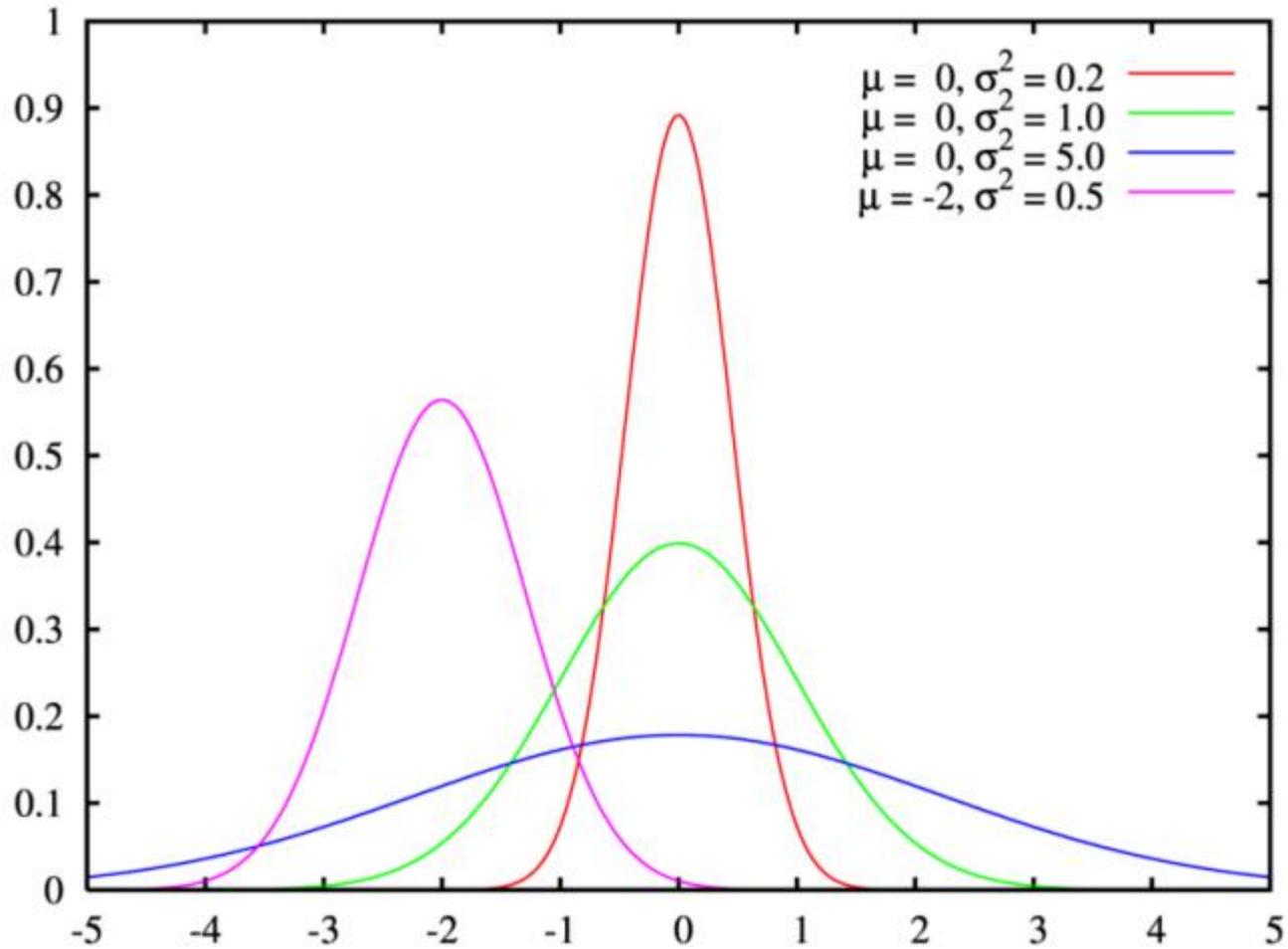
Normal (Gaussian) Distribution

- Central Limit Theorem: under various conditions, the distribution of the sum of d independent random variables approaches a limiting form known as the **normal distribution**

$$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}} = N(\mu, \sigma^2)$$

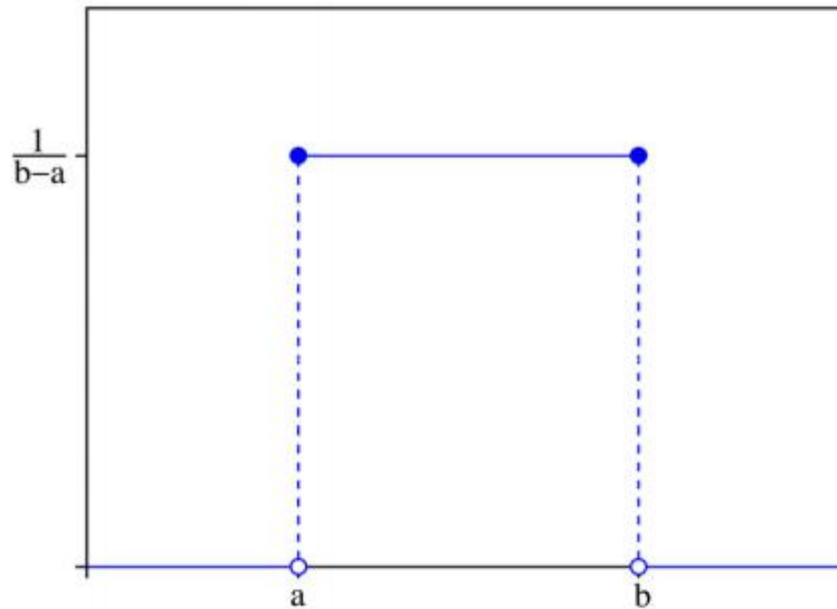


Normal (Gaussian) Distribution



Uniform Distribution

$$p(x) = \begin{cases} \frac{1}{b-a} & \text{for } a \leq x \leq b \\ 0 & \text{for } x < a \text{ or } x > b \end{cases}$$



Outline

- Probability Theory Review
- **Linear Algebra Review**
- Summary

Linear Algebra

Scalar

24

Vector

$[2 \ -8 \ 7]$

row

or
column

$\begin{bmatrix} -6 \\ -4 \\ 27 \end{bmatrix}$

Matrix

$\begin{bmatrix} 6 & 4 & 24 \\ 1 & -9 & 8 \end{bmatrix}$

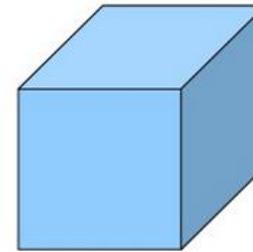
row(s) \times column(s)



1d-tensor



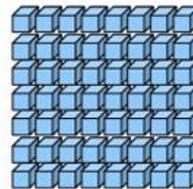
2d-tensor



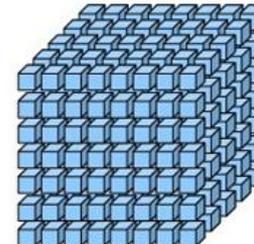
3d-tensor



4d-tensor



5d-tensor



6d-tensor

Vector space

- Informal definition:

– $V \neq \emptyset$ (a non-empty set of vectors)

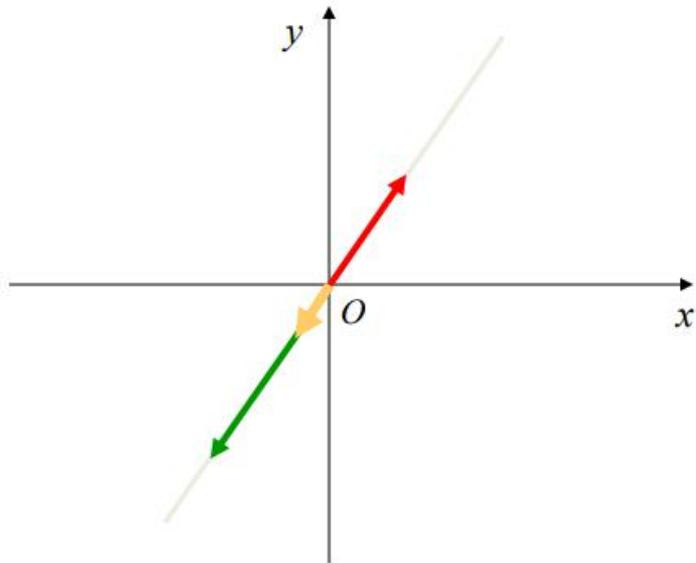
– $\mathbf{v}, \mathbf{w} \in V \Rightarrow \mathbf{v} + \mathbf{w} \in V$ (closed under addition)

– $\mathbf{v} \in V, \alpha \text{ is scalar} \Rightarrow \alpha \mathbf{v} \in V$ (closed under multiplication by scalar)

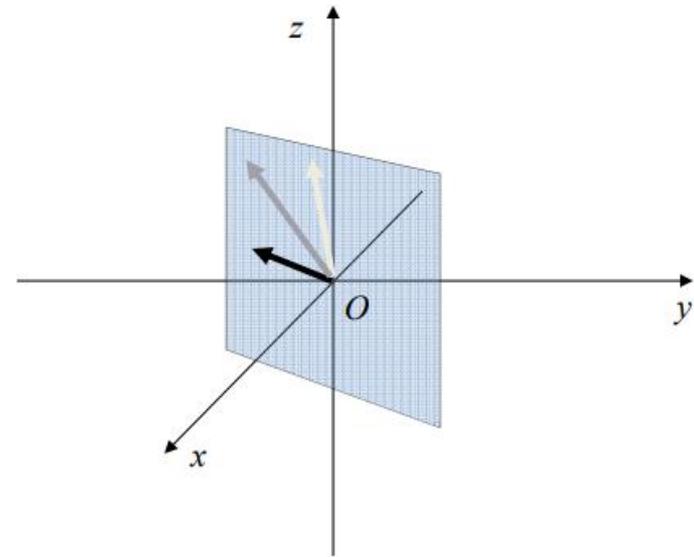
- Formal definition includes axioms about associativity and distributivity of the $+$ and \bullet operators.

- $0 \in V$ Always!!

Example: Linear subspace of \mathbb{R}^2 and \mathbb{R}^3



Line



Plane

Linear independence

- The vectors $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ are a linearly independent set if:

$$\alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2 + \dots + \alpha_k \mathbf{v}_k = \mathbf{0} \iff \alpha_i = 0 \quad \forall i$$

- **It means that none of the vectors can be obtained as a linear combination of the others.**

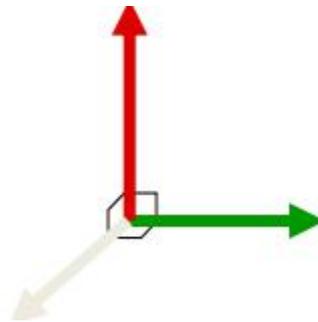
Example

- Parallel vectors are always dependent:



$$\mathbf{v} = 2.4 \mathbf{w} \Rightarrow \mathbf{v} + (-2.4)\mathbf{w} = \mathbf{0}$$

- Orthogonal vectors are always linearly independent:



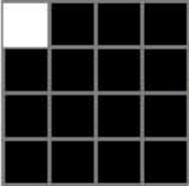
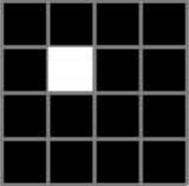
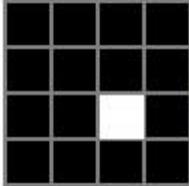
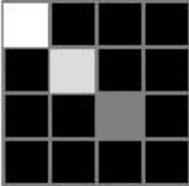
Basis of Vector

- $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ are **linearly independent**.
- $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ **span** the whole vector space \mathbf{V} :

$$V = \{\alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2 + \dots + \alpha_n \mathbf{v}_n \mid \alpha_i \text{ scalars}\}$$

- Any vector in \mathbf{V} is a **unique** linear combination of the basis.
- The number of basis vectors is called the **dimension** of \mathbf{V} .

Example

 $*1 +$  $*(2/3) +$  $*(1/3) =$ 

Note that a matrix can be interpreted as a vector.

Matrix representation

- Let $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ be a basis of V .
- Every $\mathbf{v} \in V$ has a unique representation.

$$\mathbf{v} = \alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2 + \dots + \alpha_n \mathbf{v}_n$$

- Denote \mathbf{v} by the column-vector:

$$\mathbf{v} = \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{pmatrix}$$

- The basis vectors are therefore denoted:

$$\begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \dots, \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$$

Linear Operation

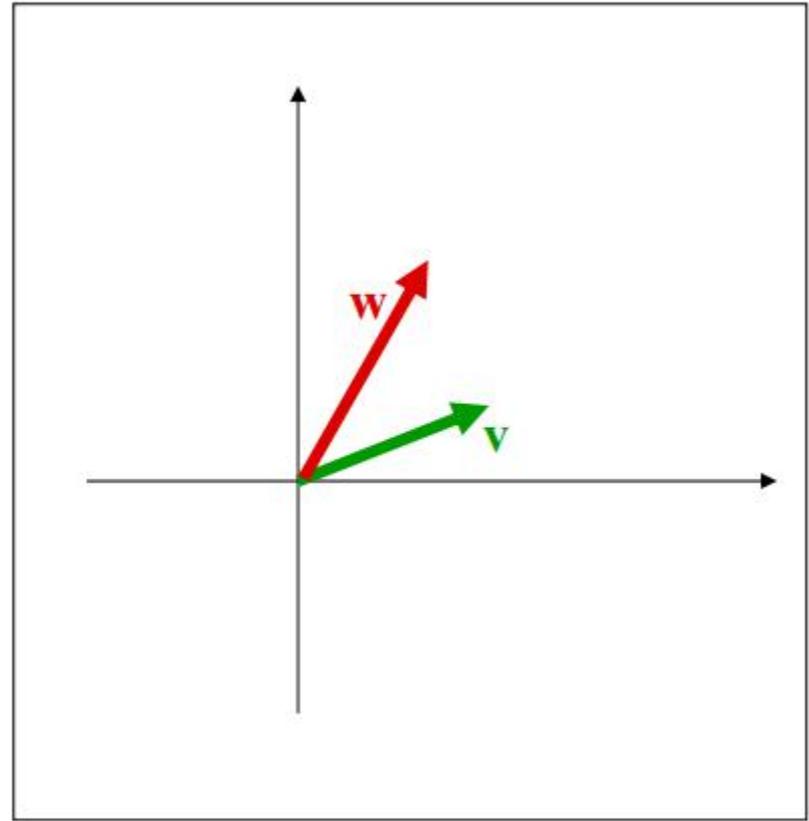
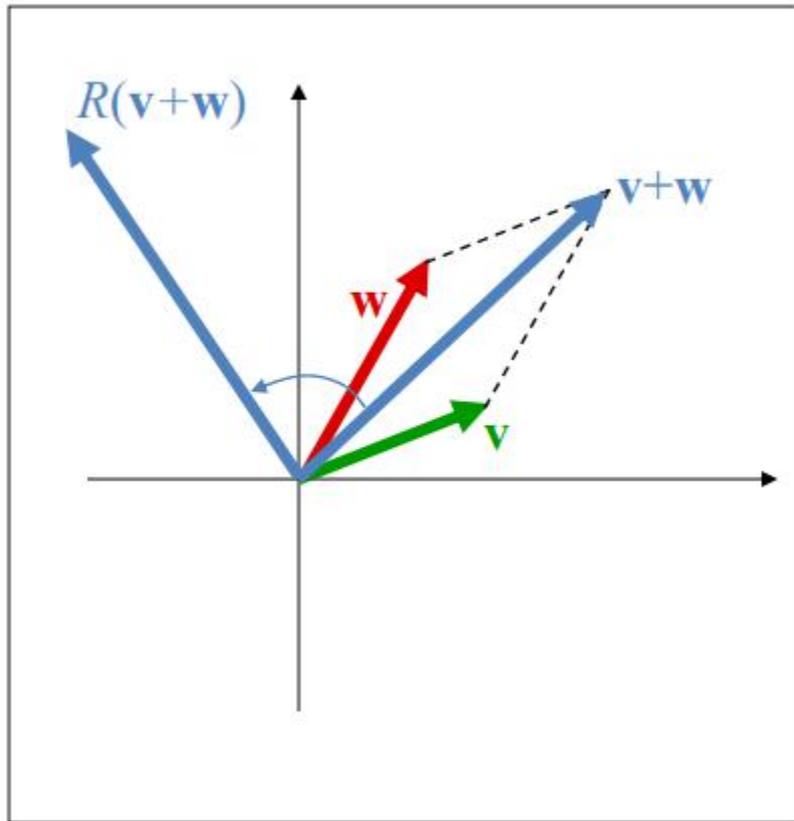
- $A : V \rightarrow W$ is called linear operator if:

$$A(\mathbf{v} + \mathbf{w}) = A(\mathbf{v}) + A(\mathbf{w})$$

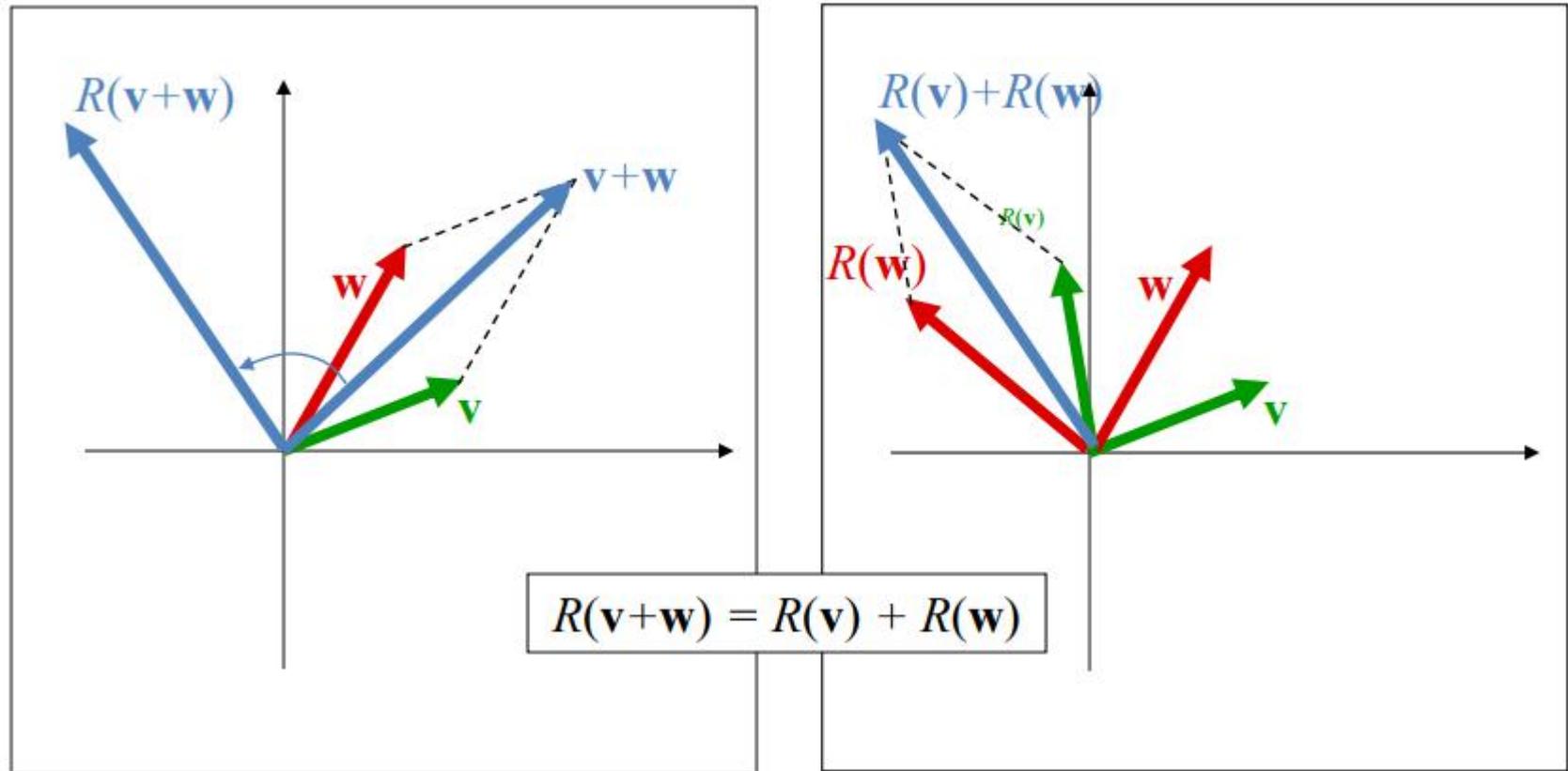
$$A(\alpha \mathbf{v}) = \alpha A(\mathbf{v})$$

- In particular, $A(\mathbf{0}) = \mathbf{0}$
- Linear operators we know:
 - Scaling
 - Rotation, reflection
 - **Translation is not linear – moves the origin**

Example: Rotation is a linear operator



Example: Rotation is a linear operator



Matrix operations

- Addition, subtraction, scalar multiplication – simple...
- Multiplication of matrix by column vector:

$$\begin{matrix} \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix} & \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} & = & \begin{pmatrix} \sum_i a_{1i} b_i \\ \vdots \\ \sum_i a_{mi} b_i \end{pmatrix} \\ A & \mathbf{b} & & \end{matrix}$$

Matrix by vector multiplication

- Sometimes a better way to look at it:
 - Ab is a linear combination of A 's **columns**

$$\begin{pmatrix} | & | & & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \dots & \mathbf{a}_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} = b_1 \begin{pmatrix} | \\ \mathbf{a}_1 \\ | \end{pmatrix} + b_2 \begin{pmatrix} | \\ \mathbf{a}_2 \\ | \end{pmatrix} + \dots + b_n \begin{pmatrix} | \\ \mathbf{a}_n \\ | \end{pmatrix}$$

How to Understand Matrix Product

$$\begin{cases} a_{11}x_1 + a_{12}x_2 = y_1 \\ a_{21}x_1 + a_{22}x_2 = y_2 \end{cases}$$

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$\begin{cases} b_{11}t_1 + b_{12}t_2 = x_1 \\ b_{21}t_1 + b_{22}t_2 = x_2 \end{cases}$$

$$\begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} \begin{pmatrix} t_1 \\ t_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$



$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} \begin{pmatrix} t_1 \\ t_2 \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$



$$\begin{cases} a_{11}(b_{11}t_1 + b_{12}t_2) + a_{12}(b_{21}t_1 + b_{22}t_2) = y_1 \\ a_{21}(b_{11}t_1 + b_{12}t_2) + a_{22}(b_{21}t_1 + b_{22}t_2) = y_2 \end{cases}$$



$$\begin{cases} (a_{11}b_{11} + a_{12}b_{21})t_1 + (a_{11}b_{12} + a_{12}b_{22})t_2 = y_1 \\ (a_{21}b_{11} + a_{22}b_{21})t_1 + (a_{21}b_{12} + a_{22}b_{22})t_2 = y_2 \end{cases}$$

$$\begin{pmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{pmatrix} \begin{pmatrix} t_1 \\ t_2 \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

Transposition: make the rows to be the columns

$$\begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}^T = \begin{pmatrix} a_{11} & \cdots & a_{m1} \\ \vdots & \ddots & \vdots \\ a_{1n} & \cdots & a_{mn} \end{pmatrix}$$

$$(AB)^T = B^T A^T$$

Matrix properties

- Matrix A ($n \times n$) is non-singular if $\exists B, AB = BA = I$
- $B = A^{-1}$ is called the inverse of A .
- A is non-singular $\iff \det A \neq 0$
- If A is non-singular then the equation $A\mathbf{x}=\mathbf{b}$ has one unique solution for each \mathbf{b} .
- A is non-singular \iff the rows of A are linearly independent (and so are the columns)

Orthogonal matrices

- Matrix A ($n \times n$) is orthogonal if $A^{-1} = A^T$.
- Follows: $AA^T = A^T A = I$
- The rows of A are orthonormal vectors!
- Proof:

$$I = A^T A = \begin{pmatrix} \mathbf{v}_1 \\ \mathbf{v}_2 \\ \vdots \\ \mathbf{v}_n \end{pmatrix} \begin{pmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \vdots & \mathbf{v}_n \end{pmatrix} = \begin{pmatrix} \mathbf{v}_i^T \mathbf{v}_j \end{pmatrix} = \begin{pmatrix} \delta_{ij} \end{pmatrix}$$

$$\Rightarrow \langle \mathbf{v}_i, \mathbf{v}_i \rangle = 1 \Rightarrow \|\mathbf{v}_i\| = 1; \quad \langle \mathbf{v}_i, \mathbf{v}_j \rangle = 0$$

The Trace

- The trace of a square matrix denoted by $\text{tr}(\mathbf{A})$ is the sum of the diagonal elements

$$\text{tr}(\mathbf{A}) = \sum_{i=1}^n a_{ii} = a_{11} + a_{22} + \cdots + a_{nn}$$

- Some properties

$$\text{Tr}(\mathbf{A} + \mathbf{B}) = \text{Tr}(\mathbf{A}) + \text{Tr}(\mathbf{B})$$

$$\text{Tr}(\mathbf{E}) = n \quad (\text{trace of identity matrix})$$

$$\text{Tr}(\mathbf{O}) = 0 \quad (\text{trace of zero matrix})$$

$$\text{Tr}(\mathbf{ABC}) = \text{Tr}(\mathbf{CAB}) = \text{Tr}(\mathbf{BCA})$$

$$\text{Tr}(c\mathbf{A}) = c\text{Tr}(\mathbf{A}) \quad c \in \mathbb{C}$$

$$\text{Tr}(\mathbf{A}^T) = \text{Tr}(\mathbf{A})$$

Example

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} = \begin{pmatrix} -1 & 0 & 3 \\ 11 & 5 & 2 \\ 6 & 12 & -5 \end{pmatrix}$$

$$\text{tr}(A) = \sum_{i=1}^3 a_{ii} = a_{11} + a_{22} + a_{33} = -1 + 5 + (-5) = -1.$$

The Determinant

- (1.) A multiple of one row of "A" is added to another row to produce a matrix, "B", then: $|\mathbf{A}| = |\mathbf{B}|$.
- (2.) If two rows are interchanged to produce a matrix, "B", then: $|\mathbf{B}| = -|\mathbf{A}|$.
- (3.) If one row is multiplied by "k" to produce a matrix, "B", then: $|\mathbf{B}| = k \cdot |\mathbf{A}|$.
- (4.) If "A" and "B" are both $n \times n$ matrices then: $|\mathbf{A} \cdot \mathbf{B}| = |\mathbf{A}| \cdot |\mathbf{B}|$.
- (5.) $|\mathbf{A}^T| = |\mathbf{A}|$.

$$|\mathbf{A}| = \begin{vmatrix} \mathbf{1} & \mathbf{5} & \mathbf{-6} \\ \mathbf{-1} & \mathbf{-4} & \mathbf{4} \\ \mathbf{-2} & \mathbf{-7} & \mathbf{9} \end{vmatrix} = \begin{vmatrix} \mathbf{1} & \mathbf{5} & \mathbf{-6} \\ \mathbf{0} & \mathbf{1} & \mathbf{-2} \\ \mathbf{0} & \mathbf{0} & \mathbf{3} \end{vmatrix} = \begin{vmatrix} \mathbf{1} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{1} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{3} \end{vmatrix} = (\mathbf{1}) \cdot (\mathbf{1}) \cdot (\mathbf{3}) \cdot |\mathbf{I}| = \mathbf{3}$$

The Determinant

- For a square matrix A , the determinant is denoted by $|A|$ or $\det(A)$

$$\begin{aligned} |A| &= \sum_{i=1}^n (-1)^{i+j} a_{ij} |A_{\setminus i, \setminus j}| \quad (\text{for any } j \in 1, \dots, n) \\ &= \sum_{j=1}^n (-1)^{i+j} a_{ij} |A_{\setminus i, \setminus j}| \quad (\text{for any } i \in 1, \dots, n) \end{aligned}$$

$$\begin{aligned} |[a_{11}]| &= a_{11} \\ \left| \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \right| &= a_{11}a_{22} - a_{12}a_{21} \\ \left| \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \right| &= a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} \\ &\quad - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33} - a_{13}a_{22}a_{31} \end{aligned}$$

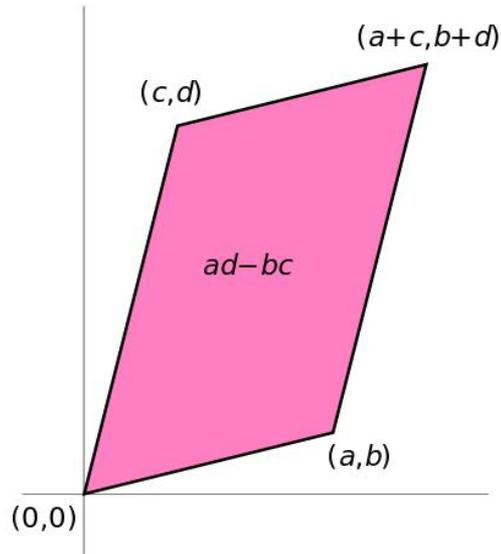
$$|A| = |A^T|$$

$$|AB| = |A| |B|$$

$|A| = 0$, if and only if A is singular
– Else, $|A^{-1}| = 1/|A|$

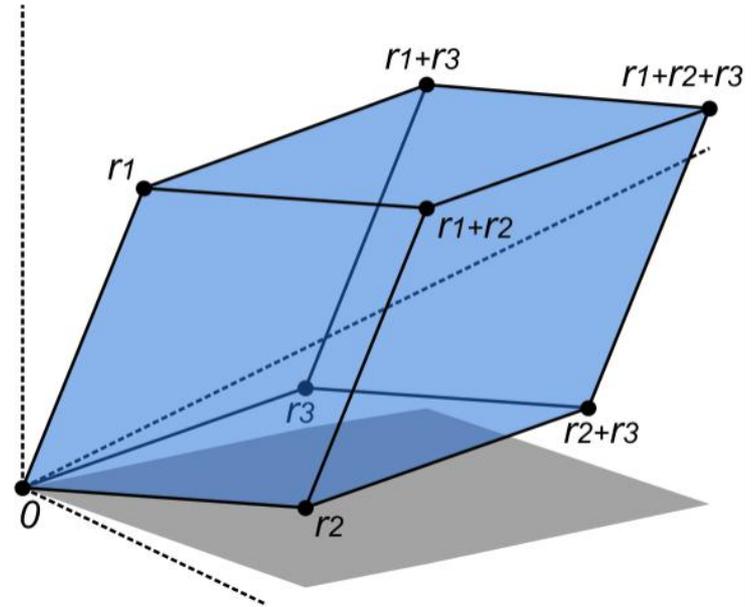
The Determinant

For proof, see <https://math.stackexchange.com/questions/427528/why-determinant-is-volume-of-parallelepiped-in-any-dimensions>



The area of the parallelogram is the absolute value of the determinant of the matrix formed by the vectors representing the parallelogram's sides. \square

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc.$$



The volume of this **parallelepiped** is the absolute value of the determinant of the matrix formed by the rows constructed from the vectors r_1 , r_2 , and r_3 . \square

$$\begin{aligned} \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} &= a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix} \\ &= a(ei - fh) - b(di - fg) + c(dh - eg) \\ &= aei + bfg + cdh - ceg - bdi - afh. \end{aligned}$$

Covariance

- Covariance is a numerical measure that shows how much two random variables change together

$$\sigma_{jk} = E [(Y_{ij} - \mu_j)(Y_{ik} - \mu_k)]$$

- Positive covariance: if one increases, the other is likely to increase
- Negative covariance: ...
- More precisely: **the covariance is a measure of the linear dependence between the two variables**

Covariance Matrix

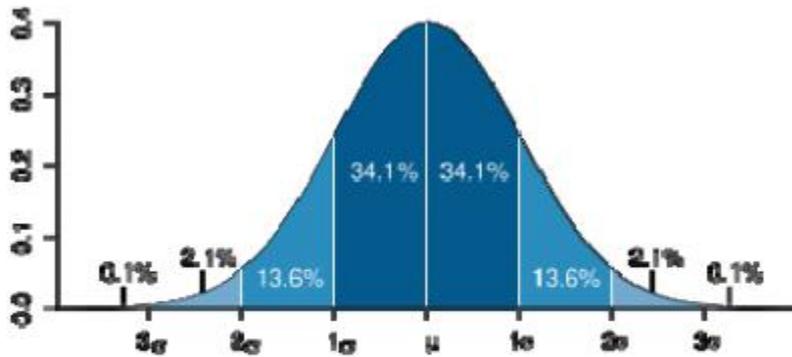
- For a vector of repeated measures, we define the covariance matrix:

$$\begin{aligned} \text{Cov} \begin{pmatrix} Y_{i1} \\ Y_{i2} \\ \vdots \\ Y_{in} \end{pmatrix} &= \begin{pmatrix} \text{Var}(Y_{i1}) & \text{Cov}(Y_{i1}, Y_{i2}) & \cdots & \text{Cov}(Y_{i1}, Y_{in}) \\ \text{Cov}(Y_{i2}, Y_{i1}) & \text{Var}(Y_{i2}) & \cdots & \text{Cov}(Y_{i2}, Y_{in}) \\ \vdots & \vdots & \ddots & \vdots \\ \text{Cov}(Y_{in}, Y_{i1}) & \text{Cov}(Y_{in}, Y_{i2}) & \cdots & \text{Var}(Y_{in}) \end{pmatrix} \\ &= \begin{pmatrix} \sigma_1^2 & \sigma_{12} & \cdots & \sigma_{1n} \\ \sigma_{21} & \sigma_2^2 & \cdots & \sigma_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{n1} & \sigma_{n2} & \cdots & \sigma_n^2 \end{pmatrix}, \end{aligned}$$

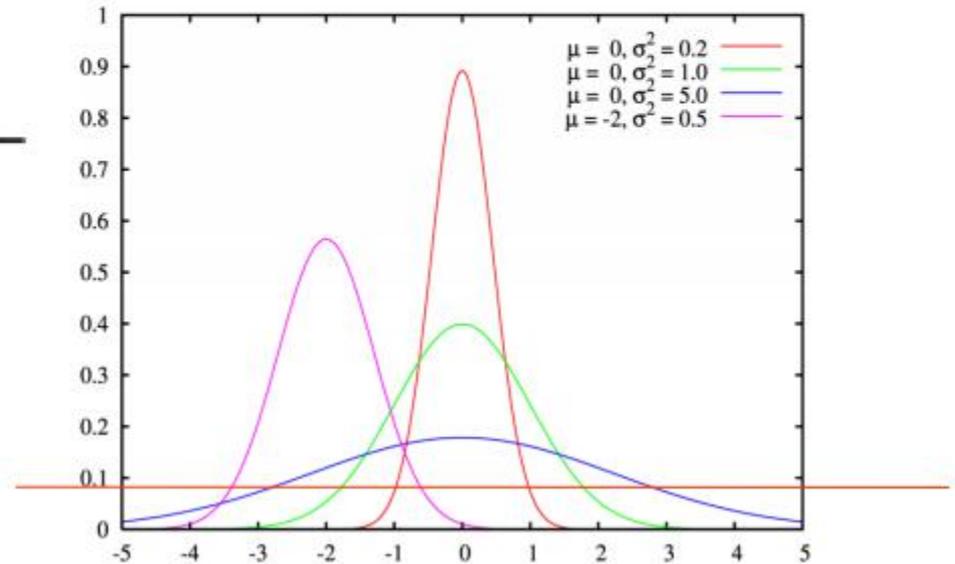
where $\text{Cov}(Y_{ij}, Y_{ik}) = \sigma_{jk} = \sigma_{kj} = \text{Cov}(Y_{ik}, Y_{ij})$.

- It is a symmetric, square matrix.

Normal Distribution



$$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}} = N(\mu, \sigma^2)$$



Multivariate Normal Distribution

- The multivariate normal density in d dimensions is:

$$P(\mathbf{x}) = \frac{1}{(2\pi)^{d/2} |\Sigma|^{1/2}} \exp\left[-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^t \Sigma^{-1} (\mathbf{x} - \boldsymbol{\mu})\right]$$

where:

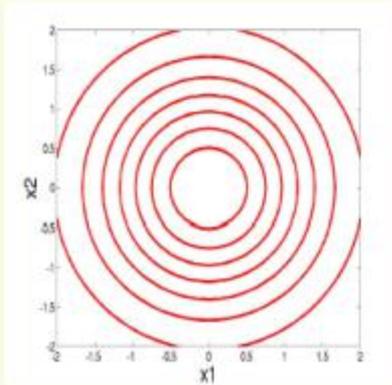
$\mathbf{x} = (x_1, x_2, \dots, x_d)^t$

$\boldsymbol{\mu} = (\mu_1, \mu_2, \dots, \mu_d)^t$ mean vector

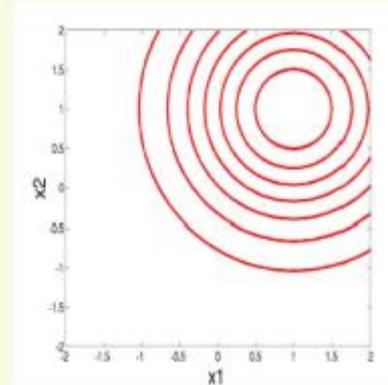
$\Sigma = d \times d$ covariance matrix

$|\Sigma|$ and Σ^{-1} are the determinant and inverse respectively

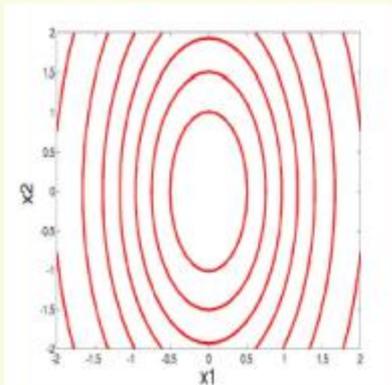
Multivariate Normal Distribution



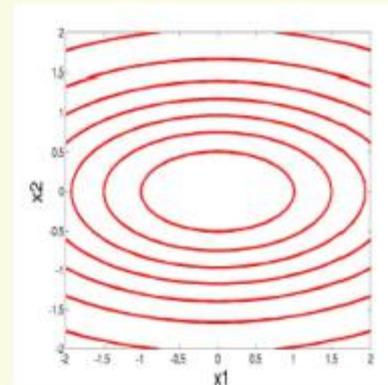
$$\Sigma = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
$$\mu = [0, 0]$$



$$\Sigma = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
$$\mu = [1, 1]$$

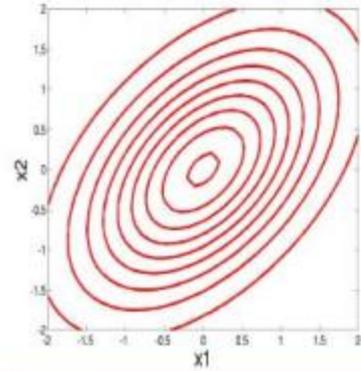


$$\Sigma = \begin{bmatrix} 1 & 0 \\ 0 & 4 \end{bmatrix}$$
$$\mu = [0, 0]$$

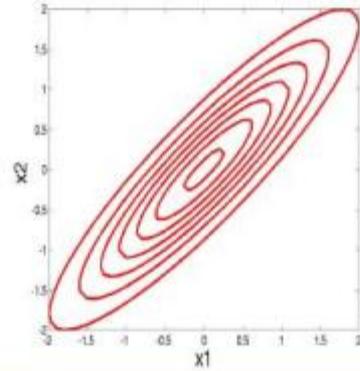


$$\Sigma = \begin{bmatrix} 4 & 0 \\ 0 & 1 \end{bmatrix}$$
$$\mu = [0, 0]$$

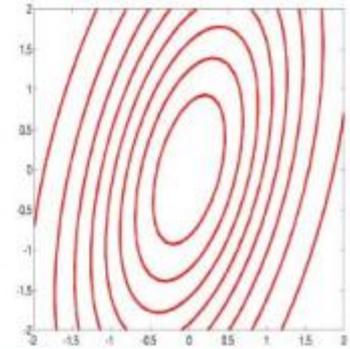
Multivariate Normal Distribution



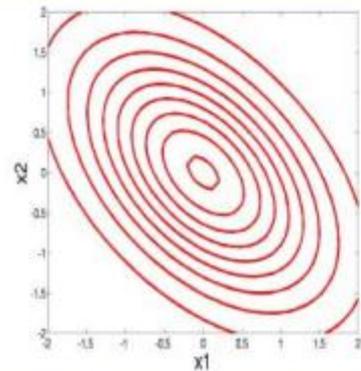
$$\Sigma = \begin{bmatrix} 1 & 0.5 \\ 0.5 & 1 \end{bmatrix}$$



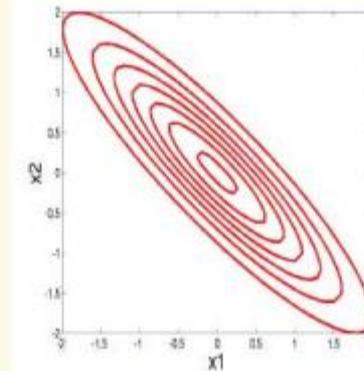
$$\Sigma = \begin{bmatrix} 1 & 0.9 \\ 0.9 & 1 \end{bmatrix}$$



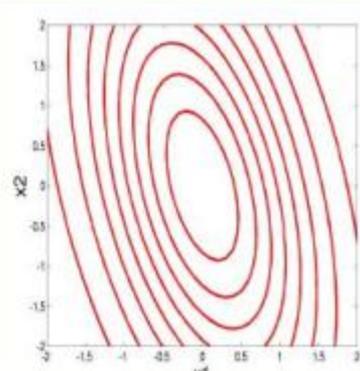
$$\Sigma = \begin{bmatrix} 1 & 0.9 \\ 0.9 & 4 \end{bmatrix}$$



$$\Sigma = \begin{bmatrix} 1 & -0.5 \\ -0.5 & 1 \end{bmatrix}$$



$$\Sigma = \begin{bmatrix} 1 & -0.9 \\ -0.9 & 1 \end{bmatrix}$$



$$\Sigma = \begin{bmatrix} 1 & -0.9 \\ -0.9 & 4 \end{bmatrix}$$

Eigenvalues and Eigenvectors

- For an $n \times n$ square matrix A , e is an eigenvector with eigenvalue λ if

$$Ae = \lambda e$$

Or

$$(A - \lambda I)e = 0$$

- If $(A - \lambda I)$ is invertible, the only solution is $e = 0$ (trivial)
- For non-trivial solutions: $\det(A - \lambda I) = 0$
- Above equation is called the “characteristic polynomial”
- Solutions are not unique
 - If e is an eigenvector αe is also an eigenvector

Example: a 2×2 matrix

$$\det[\mathbf{A} - \lambda\mathbf{I}] = \begin{vmatrix} a_{11} - \lambda & a_{12} \\ a_{21} & a_{22} - \lambda \end{vmatrix} = (a_{11} - \lambda)(a_{22} - \lambda) - a_{12}a_{21} = 0$$

$$0 = a_{11}a_{22} - a_{12}a_{21} - \lambda(a_{11} + a_{22}) + \lambda^2$$

$$\mathbf{A} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$$

$$0 = a_{11}a_{22} - a_{12}a_{21} - (a_{11} + a_{22})\lambda + \lambda^2$$

$$0 = 1 \cdot 4 - 2 \cdot 2 - (1 + 4)\lambda + \lambda^2$$

$$(1 + 4)\lambda = \lambda^2$$



$$\lambda=0 \text{ and } \lambda=5$$

$$\mathbf{A}\mathbf{x} = \lambda\mathbf{x}, \quad (\mathbf{A} - \lambda\mathbf{I})\mathbf{x} = 0$$

$$\left[\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} - \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \right] \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1x + 2y \\ 2x + 4y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$x=2, y=-1$$

Example: a 2×2 matrix

$$\det[\mathbf{A} - \lambda\mathbf{I}] = \begin{vmatrix} a_{11} - \lambda & a_{12} \\ a_{21} & a_{22} - \lambda \end{vmatrix} = (a_{11} - \lambda)(a_{22} - \lambda) - a_{12}a_{21} = 0$$

$$0 = a_{11}a_{22} - a_{12}a_{21} - \lambda(a_{11} + a_{22}) + \lambda^2$$

$$\mathbf{A} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$$

$$0 = a_{11}a_{22} - a_{12}a_{21} - (a_{11} + a_{22})\lambda + \lambda^2$$

$$0 = 1 \cdot 4 - 2 \cdot 2 - (1 + 4)\lambda + \lambda^2$$

$$(1 + 4)\lambda = \lambda^2$$



$$\lambda = 0 \text{ and } \lambda = 5$$

$$\mathbf{A}\mathbf{x} = \lambda\mathbf{x}, \quad (\mathbf{A} - \lambda\mathbf{I})\mathbf{x} = \mathbf{0}$$

$$\left[\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} - \begin{bmatrix} 5 & 0 \\ 0 & 5 \end{bmatrix} \right] \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -4 & 2 \\ 2 & -1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -4x + 2y \\ 2x - 1y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

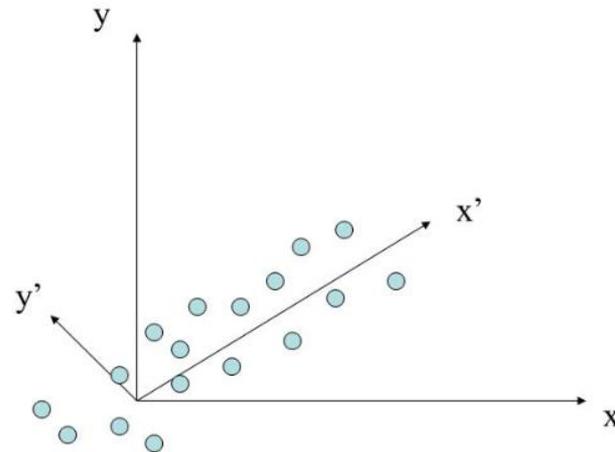
$$x=1, y=2$$

Properties

- The product of the eigenvalues = $|A|$
- The sum of the eigenvalues = $\text{trace}(A)$
- A symmetric matrix has real eigenvalues.
- A real symmetric matrix can be written as:

$$\mathbf{A} = \sum_{i=1}^n \lambda_i \mathbf{e}_i \mathbf{e}_i^T$$

$$\mathbf{A} = \mathbf{E} \mathbf{\Lambda} \mathbf{E}^T$$



Q & A